

# Mark Ungar

Non-Union

510-526-6667 and 510-691-3289

[mark@moremoose.com](mailto:mark@moremoose.com)

<http://www.moremoose.com/Mark-Ungar-Acting-Resume.pdf>

Hair: Black, Grey    Weight: 215    Pants: 36 x 32  
Eyes: Hazel    Vocal: Baritone    Shirt: 17.5" neck, 36" sleeve  
Height: 6'    Coat: 46 reg.    Shoe: 11.5

## ***THEATER***

---

### **2008**

Kelly McCubbin's Golden Hour of Radio	Murray, the Beleaguered Announcer; Omar the Actor's Equity Deliveryman	Exit Theatre, San Francisco Dir. Benjamin Seeman
---------------------------------------	--	---

### **2006**

Thanatics, A Rock Opera v2.0	Darryl Knox / Guitars / Vocal	Winner Best of Fringe, Musical Script, SF Fringe Festival Dir. Mark Donnelly
------------------------------	-------------------------------	---

### **2005**

Thanatics, A Rock Opera (original cast)	Darryl Knox / Guitars / Vocal	Exit Theatre, San Francisco Dir. K.S. Haddock
The Girl Who Touched the Stars, a musical play	Amphibulon Belcher, Blues Frog + guitar, violin, mandocello, mandola, vocal	Berkeley Fellowship of Universalist Unitarians Dir. Lezlie Kinyon

## ***FILM • TV • RADIO***

---

### **2005**

Cisco Industrial film – "Documented in I.T."	Wrote and recorded soundtrack	Dir. Paul Wood, Monolith Works
--	-------------------------------	--------------------------------

### **2005**

Celtic Power Hour, a two hour weekly internet radio show	DJ (on-air personality)	Landzedge Radio (internet)
--	-------------------------	----------------------------

## ***TRAINING***

---

Stage Dialects Comedy and Dramatic Improv	Los Angeles City College Private teacher, Los Angeles
--	--

## ***OTHER TALENTS***

---

- Music - composition and performance on voice, electric and acoustic guitars and basses, mandocello, mandola, and mandolin, and hand percussion
- Audio recording and production
- Accents (dialects): Irish, low and high British, Mid-American/Southern, New York, various
- Writing – promotional copy, songs, reviews, comedy, screenplay
- Theater tech – lights and sound





